Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2003 **CLAIMS AS FILED - PART I** SMALL ENTITY **OTHER THAN** TYPE [ (Column 2) SMALL ENTITY (Column 1) OR **TOTAL CLAIMS RATE** FEE RATE FEE **BASIC FEE** BASIC FEE 770.00 385.00 NUMBER EXTRA **FOR** NUMBER FILED OR TOTAL CHARGEABLE CLAIMS minus 20= X\$ 9= X\$18=36 OR INDEPENDENT CLAIMS minus 3 = X43= X86= OR MULTIPLE DEPENDENT CLAIM PRESENT +290= +145= OR \* If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL TOTAL OR **CLAIMS AS AMENDED - PART II** OTHER THAN SMALL ENTITY **SMALL ENTITY** OR (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-4 NUMBER REMAINING **PRESENT** TIONAL TIONAL RATE RATE **PREVIOUSLY** AMENDMENT **AFTER EXTRA** FEE FEE **AMENDMENT** PAID FOR X\$18=Total Minus X\$ 9= OR Independent Minus X43= X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL TOTAL ADDIT. FEE ADDIT FEE (Column 3) (Column 2) (Column 1) CLAIMS HIGHEST ADDI-ADDI- $\mathbf{\omega}$ REMAINING NUMBER **PRESENT** TIONAL TIONAL RATE RATE **AMENDMENT AFTER PREVIOUSLY EXTRA FEE** FEE **AMENDMENT** PAID FOR Minus Total X\$ 9= X\$18= OR Minus Independent X86= X43 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) **CLAIMS** HIGHEST ADDI-ADDI-ပ REMAINING NUMBER PRESENT **RATE** RATE TIONAL TIONAL **AMENDMENT PREVIOUSLY AFTER EXTRA** AMENDMENT PAID FOR **FEE** FEE Minus Total X\$18= X\$ 9= OR Independent Minus X86= X43 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR \* If the ntry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL TOTAL OR \*\* If the "High st Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." ADDIT. FEE ADDIT, FEE \*\*\*If the "Highest Number Pr viously Paid For" IN THIS SPACE is less than 3, enter "3." The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.